

Charlie Goddard

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PERSONAL STATEMENT

As a graduate of De Montfort University, I am looking to put my skills as an Audio Engineer to use in the field of Music Technology. I aim to expand my knowledge of the industry and my experiences of both creative and technical aspects of audio engineering ensure that at I am a reliable asset in any situation.

WORK EXPERIENCE

Owner of SubEthaStudios (Audio Engineer, Sound Designer) – (August 2017 - Present)

SubEthaStudios - www.subethastudios.com

Responsibilities:

- Providing professional audio engineer and sound designer services for films, TV shows, podcasts and online media
- Creating soundscapes and professional sound effects for animations, films and podcasts.
- Providing a professional audio mix to a deadline.
- Recent credits available upon request

Mix Engineer - (January 2017 - Present)

Portfolio Building

Responsibilities:

- Offering Mixing and Mastering services to a professional standard to various artists ranging across multiple genres.
- High skill level when using Digital Audio Workstations such as Pro Tools, Logic X, Ableton and Reaper.
- Skilled when recording in a live environment both in a studio environment and on location.
- Building client relationships by providing a professional service as well as ensuring customer satisfaction.

Digital Music Programmer - (January 2016 - Present)

Portfolio Building

Responsibilities:

- Creating musical software using object based programming.
- Building educational tools to learn instruments as well as drum machines, software synthesisers and sequencers.
- Finding creative solutions to problems when needed.
- Skilled in the programming software 'Max MSP' created by Cycling 74'.

NME Distributor Supervisor – (October 2015 - March 2017)

JYL Hand to Hand - www.jyl-uk.com

Leicester

Responsibilities:

- Responsible for leading a team of five distributors in the Leicester area
- Team management skills
- Time keeping skills
- Skills when talking to and building relationships with customers

EDUCATION

BSc (Hons), Second Class Honours (Upper Division), Music Technology September 2016 - June 2017.

De Montfort University, Leicester

- Final Year Project - Focused on sample libraries and how they are created and used in modern music technology.
- Advanced Creative Project - Created a 25 minute portfolio studying 'Dub Culture' and its influences on modern music
- Studio Engineering - Learning skills when recording in a studio environment. To include re-recording and re-styling a well known track.
- AV Productions - Working with multimedia and learning tools such as Adobe's 'Premiere Pro' video editing software. To include filming and editing a short documentary.

Foundation Degree (Merit), Music Technology - September 2014 - June 2016

Leicester College, Leicester.

Acoustics, Engineering, Electronics, Live Sound, Multimedia, Programming, Recording and Research Project.

A-Levels, September 2011 – June 2014

Queen Mary's College
Basingstoke, Hampshire

Music Technology
Maths
Physics (AS)
Business (AS)

The Hurst Community College

Baughurst, Hampshire

11 GCSE's

SKILLS/QUALIFICATIONS

- Duke of Edinburgh (Bronze Award)
- St John's Ambulance First Aid Certificate
- Digital Audio Workstations such as Logic X, Pro Tools, Ableton and Reaper
- Skilled in using programming tools such as Max MSP
- Adobe's Premiere Pro and After Effects.
- Assistant Live Sound Engineer for Leicester College
- IT Skills (AIDA course)

PERSONAL INTERESTS

- Producing electronic genres such as Dub, Drum and Bass and Glitch-hop
- Playing musical instruments (Guitar, Bass and Drums)
- Creating sample libraries and beta testing sample packs for larger companies.
- Composing tracks for local artists.

REFERENCES

References are available upon request.